

CAMP ORR

ADVENTURE BASE

2008

BOY SCOUT TROOP 142



Fayetteville, Arkansas

CAMP ORR HIGH ADVENTURE BASE

Camp Orr High Adventure Base is the only Boy Scout camp in the nation to be completely surrounded by a National Park. There are many wonders that inspire the imagination and the desire for adventure along the Buffalo National River. The camping program offered by the Westark Area Council of the Boy Scouts of America is one of the finest in the United States and we hope that you will choose to come to Camp Orr this summer, and knowing you won't be disappointed.

Scout camp is forever! Boyhood is such a short period of time. It's the time when each boy looks anxiously toward manhood and men see recollections of those years never to be forgotten. It's the time filled with experiences and adventures that can only be lived the way a scout would live them.

The opportunities offered by scout camping should not be missed. The leaders of this troop would like to see each scout to attend summer camp. We are attending camp this year June 22 – June 28, 2008. It's a great time for everyone to be together, and have a great time. It builds character for the future and gives us pleasant memories of the past.... they are forever.

We will have our own campsite (Greenbriar) and will be provided with wall tents on wooden platforms. Hot meals and showers are also provided. There will be opportunities for hiking, swimming, canoeing, rowing, archery, and lots more. A lot of merit badges are offered and it's a great time to advance to your next rank and work towards your Eagle.

The fee for camp is \$185 which includes a troop t-shirt that will be worn by all on Monday, a Camp Orr t-shirt worn on Saturday and a patch. Every scout and leader must have a medical examination by his doctor. A form is enclosed for this. This needs to be completed before we leave for camp. Remember, a scout is thrifty...he works to pay his own way.



GENERAL INFORMATION

DEPARTURE and ARRIVAL TIMES:

Arrive at the City Pool parking lot (Wilson Park) at 11:15 am on Sunday and we will try and depart around 12:15 pm.

Arrival at First United Presbyterian Church (Scout Hut) on Saturday will be around 12:30 to 1:00 pm.

Note: On Sunday, we will stop at the King's River Store at Marble and grab something to snack on prior to arriving at Orr. There will not be any meals until Sunday evening. Please leave your money out so that you can get to it without digging through the trailer.

LOCATION:

Camp Orr High Adventure Base is located seven miles west of Jasper, Arkansas, off Highway 74 on the Buffalo National River. From Jasper on Highway 74 go seven miles to Mt. Sherman, where an Arkansas highway sign marks, "Camp Orr Boy Scout Camp," the turn off onto a gravel road. Take the road about another three miles to camp. This road is VERY STEEP in places, so drive slow and safe. ***Note: There is an area for you to allow your brakes to cool at the halfway point on the road into Camp Orr; you are required for safety purposes to USE IT.***

MAIL:

All outgoing mail may be placed in the mailbox outside the Trading Post. Mail will be taken to the Post Office in town on a daily basis. Incoming mail will be available only to unit leaders each afternoon. Each troop will have an assigned mailbox inside the Trading Post.

Parents are encouraged to write their sons while they are at camp. Please remember, the mail takes a little more time to arrive than normal. Letters mailed after Wednesday probably will not arrive in time. Any mail received after the troop has checked out will be returned to the sender. All mail sent to Camp Orr should be addressed:

**Scout's Name, Unit Number
Camp Orr, BSA
HCR 70 Box 140
Jasper, AR 72641**



TELEPHONE:

This number (870-446-5444) is to be reserved for emergency use only. **Cell phones do not work at Camp Orr.**

MEALS and VISITOR'S DAY:

All meals are served cafeteria style with enough available for seconds. Each troop is responsible for providing one waiter per table. This person will be responsible for set-up before the meal and clean up after the meal. Waiters report to the dining hall instead of the flagpole before each meal.

Visitors are always welcome at Camp Orr. Parents of Scouts should be encouraged to visit the camp Friday afternoon and evening. Parents and friends are also encouraged to join the Scouts for the Friday evening dinner for \$7.00 each. Visitors can purchase a meal ticket at the Trading Post prior to mealtime. A head count will be taken at Sunday check-in of the number of guests the troop will be expecting on Friday. This will insure enough food is prepared for everyone. A flag ceremony will begin at 5:45pm with dinner immediately following. Remember that no cars are allowed past the dining hall. Cold drinks, snacks, and camp memorabilia will be sold in the Trading Post. It would be a good idea to have parents bring flashlights, rain jackets, and walking shoes. Parents are encouraged to stay for the campfire program and Order of the Arrow ceremony on Friday evening at 7:00pm.

HOUSING and TENTS:

Twenty troop campsites are outfitted with 9'x7' two-man canvas wall tents on permanent wooden platforms. Troops and individuals will need to provide their own cots and camping equipment. Latrines, hand washing facilities, and drinking water are found near each campsite. *Hot showers* are available at two central shower houses.

Federal Law mandates all tents used in the camp (personal, unit, or council) must meet or exceed fire-retarding specifications by the canvas manufacture (CPA1-84) and "No Flames In Tent" is marked on or adjacent to each tent.

BUFFALO RIVER TRADING POST:

Camp Orr is proud to provide the Scouts and leaders who attend summer camp with the opportunity to shop in the Buffalo River Trading Post. Our little general store on the National Buffalo River has a wide variety of Scouting items, camping equipment, and exclusive Camp Orr T-shirts, hats, and other souvenir items. All the materials needed to complete merit badges are sold in there, as well as, snacks and soft drinks. Please encourage all your Scouts and parents to bring spending money to better enjoy their memories of Camp Orr. If this helps, studies by B.S.A. National Supply have shown that the average Scout will spend \$55.00 in the Trading Post during their week at camp. This will generally pay for a t-shirt, ball cap, merit badge materials, and a few snacks throughout the week. Please budget accordingly. Camp Orr does not have an ATM, and we only accept cash or checks.

PERSONAL GEAR:

- Rain gear
- Sleeping bag or blankets
- Pillow
- Cot or air mattress
- Scout uniform
- Swim trunks (1 or 2)
- Socks (6 pair)
- Underwear (6)
- Signed Permission Slip**
- Shirts (6)
- Pants or shorts (6)
- Long sleeve shirt
- Lightweight jacket
- Tennis shoes
- Old shoes for swimming
- Folding chair (if desired)
- Towels, soap, toothbrush
- Comb, toothpaste, etc.
- Pocketknife
- Fork, Spoon, Plate & Cup
- Personal first aid kit
- Flashlight w/extra batteries
- Pencil and notebook**
- Approx. \$30 spending money
- Signed medical form**
- Scout handbook
- Ground cloth (6'x8')
- Insect repellent
- Camera (if desired)
- Watch (if desired)
- Water bottle or canteen

1. Shoes must be worn at all times except swimming, NO thong sandals or aqua socks.

***Sandals may be worn at the waterfront and showers**

2. Sheath knives are not allowed

3. No inappropriate hats/t-shirts

4. No stereo systems OR electronic games

5. Valuables may be kept with any adult

6. No fireworks

SPECIAL EQUIPMENT:

If you are taking Lifesaving, Swimming merit badges or Lifeguard B.S.A., you need to bring a long sleeve shirt, cotton pants, low quarter shoes and a jacket.

If you are taking Camping, Wilderness Survival merit badges, be prepared to go on an over night campout with your class.



CAMP PROGRAMS

From our first year camper program to our trekking program, Camp Orr High Adventure Base has a program for all units. Our program areas constantly receive high remarks from both the Scouts and leaders for the Merit Badges offered, and for the skill of our staff who work hard to teach to the best of their ability. Each area director is over the age of 18, and many of who are B.S.A. National Camping School trained. Leaders can be assured that each Camp Orr staff member is trained and knowledgeable in their area of expertise and skill.

BUFFALO TRAIL PROGRAM – The trail to First Class

While this program is often misconstrued as a Trail to First Class we at Camp Orr feel that there is more that a new Scout needs in his first summer at camp. Scouts will find more of an emphasis on making the most of your camping opportunities, effective use of the patrol system, and teamwork. In the end they will have completed many of the requirements for Tenderfoot, Second Class, and First Class. However, they will not feel like they just walked down the list of requirements pushing through to get them done. They will also complete the requirements for the Totin' Chip and Firem'n Chit by the end of the week.

This program is just a morning program. We feel that the Scouts should get the opportunity to select a couple of merit badges to work on in the afternoon and evening.

SPORT CLIMBING PROGRAM

The Camp Orr Sport Climbing Program is one of the pinnacles of a Scouts experience on the Buffalo River. BSA Regulations require that Scouts turn 13 by January 1, 2008 in order to participate. Upon completion of this weeklong all-day program Scouts will receive the Climbing Merit Badge. Beginning with their feet on the ground participants will be trained in knot tying, belaying techniques, safety considerations, and general climbing tips. Next, they will progress to Camp Orr's 40-foot four-sided climbing tower. Here they will practice basic climbing and belaying techniques under the supervision of some of the best climbers that the area has to offer. After mastery of the tower they will graduate to tackling the natural bluffs of the Ozark Mountains that draw climbers from all over the country. Here they will find climbs ranging in difficulty from a novice level to that of an experience climber.

The Sports Climbing program costs \$240 instead of the traditional \$175 camp fee.

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Sport Climbing Program

The Camp Orr Sport Climbing Program is one of the pinnacles of a Scouts experience on the Buffalo River. BSA Regulations require that Scouts turn 13 by January 1, 2008 in order to participate. Upon completion of this weeklong all-day program Scouts will receive the Climbing Merit Badge.

Beginning with their feet on the ground participants will be trained in knot tying, belaying techniques, safety considerations, and general climbing tips. Next, they will progress to Camp Orr's 40-foot four-sided climbing tower. Here they will practice basic climbing and belaying techniques under the supervision of some of the best climbers that the area has to offer. After mastery of the tower they will graduate to tackling the natural bluffs of the Ozark Mountains that draw climbers from all over the country. Here they will find climbs ranging in difficulty from a novice level to that of an experienced climber.

The climbing staff has a tradition of stopping by the famous Cliff House Inn Restaurant after their natural rock climb. Participants are invited to join them and transportation is made available; however participants will be expected to cover the cost of their own meal which is usually between five and ten dollars.



Camp Orr's climbing tower is an excellent training center to prepare Scouts for the true adventure of conquering the many rock faces that the Ozark Mountains provide.

CAMP ORR HIGH ADVENTURE BASE

Buffalo Trail (New Scout) Program

While this program is often misconstrued as a Trail to First Class we at Camp Orr feel that there is more that a new Scout needs in his first summer at camp. Scouts will find more of an emphasis on making the most of your camping opportunities, effective use of the patrol system, and teamwork. In the end they will have completed many of the requirements for Tenderfoot, Second Class, and First Class. However, they will not feel like they just walked down the list of requirements pushing through to get them done.

They will also complete the requirements for the Totin' Chip and Firem'n Chit by the end of the week. This program is just a morning program. We feel that the Scouts should have the opportunity to select a couple of merit badges to work on in the afternoon and evening.



Newer Scouts in the Buffalo Trail Program get to practice their swimming skills during the free swim period so they can work on a couple of merit badge during the afternoon hours.

Camp Orr High Adventure Base

2008 Merit Badge Schedule

Program Area	Period 1	Period 2	Period 3	Period 4	Period 5	Evening
Aquatics				Instructional		
	Canoeing	Rowing	Canoeing	swim	Rowing	
	Swimming	Lifesaving		Swimming	Swimming	
Shooting Sports	Archery	Rifle Shooting	Archery	Rifle Shooting	Archery	
BRWC	Cooking	Orienteering	Camping	Pioneering		Music/Bugling
	Camping	Cooking	Indian Lore	Wilderness Survival		
Ecology	Environmental Science		Fish and Wild	Weather	Reptile/Amphibian	
	Nature	Geology	Nature	Forestry	Soil and Water	
	Reptile/Amphibian	Forestry	Geology	Environmental Science		
Handicraft		Basketry/ Wood Carving		Basketry		
	Leatherwork		Leatherwork	Wood Carving	Leatherwork	
Buffalo Trail	Buffalo Trail					
Trail to Eagle	First Aid	Cit. in Nation	First Aid	Cit. in Nation	Emergency Prep	
	Communication	Cit. in World	Emergency Prep	Communications	Cit. in World	

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Merit Badge/ Advancement Breakdown

- Archery --- One-hour course that is recommended for second year campers or older. Requirement 1c must be completed at home and should be brought to camp.
- Basketry/ Wood Carving --- One hour course open to all campers. All requirements can be met at camp. Scouts must have their Totin' Chip to take Wood Carving. Kits will be available in the trading post ranging from five to ten dollars each.
- Camping --- One-hour course open to all campers. Requirement 9 cannot be completed at camp.
- Canoeing --- One-hour course open to all Scouts who pass the pre-camp swim check. All requirements can be met at camp.
- Citizenship in the Nation --- One-hour course that is better for older Scouts. Requirement 8 should be completed prior to camp.
- Citizenship in the World --- One-hour course that is better for older Scouts. Requirement 9 should be completed prior to camp.
- Communication --- One-hour course recommended for older Scouts. All requirements can be met at camp.
- Cooking --- One-hour course recommended for older Scouts. Requirement 7 must be completed after camp.
- Emergency Preparedness --- One-hour course that is recommended for older Scouts. First Aid Merit Badge must be earned before coming to camp; this badge cannot be worked on without it.
- Environmental Science --- Two-hour course recommended for older Scouts. All requirements can be completed at camp.
- First Aid --- One-hour course that is open to all campers. Requirement 1 and 2b should be completed prior to camp.
- Fish & Wildlife --- One-hour course that is open to all campers. All requirements can be completed at camp.
- Forestry --- One-hour course open to all campers. All requirements can be met at camp.
- Geology --- One-hour course open to all campers. All requirements can be met at camp.
- Indian Lore --- One-hour course open to all campers. All requirements can be completed at camp.
- Instructional Swim --- One-hour course offered for Scouts needing more personal attention in the water.
- Leatherwork --- One-hour course open to all Scouts. All requirements can be met at camp. Kits are available out of the trading post for five to ten dollars each.
- Life Saving --- Two-hour course for older Scouts. Must have earned Swimming Merit Badge and completed Requirement 1 prior to camp. Each Scout needs to bring a long sleeved button-up shirt and long pants with them.

- Music/Bugling --- One-hour course open to all Scouts offered on Monday, Wednesday, and Thursday evening. Each Scout needs to bring his own instrument. This course is not limited only to trumpet players. Bugling Requirement 6 must be completed after camp.
- Nature --- One-hour course open to all Scouts. Requirement 4 must be completed after camp.
- Orienteering --- One-hour course open to all Scouts. All requirements can be met at camp. Each Scout needs to bring his own compass.
- Personal Fitness --- One-hour course open to all Scouts. Requirement 8 must be completed after camp.
- Pioneering --- Two-hour course recommended for older Scouts. All requirements can be met a camp.
- Reptile & Amphibian Study --- One-hour course open to all Scouts. Requirement 8 must be completed after camp.
- Rifle Shooting --- One-hour course recommended for older Scouts. Requirements 1d and 1f must be completed prior to camp and should be brought to camp.
- Rowing --- One-hour course reserved for Scouts who pass the swim test. All requirements can be met at camp.
- Soil & Water Conservation --- One hour course open to all Scouts. All requirements can be completed at camp.
- Swimming --- One-hour course reserved for campers who pass the swim test. All requirements can be completed at camp.
- Weather --- One-hour course open to all Scouts. All requirements can be completed at camp.
- Wilderness Survival --- Two-hour course recommended for older campers. All requirements can be completed at camp. Participants will spend one night in shelters that they make at camp.
- 50 Miler Award --- This can be earned by completing the Trekking program for older Scouts.
- Climbing Merit Badge --- This can be earned by completing the Sport Climbing program for older Scouts. Participants must turn 13 by Jan. 1, 2008.
- BSA Lifeguard --- Participants must be 14 or older and prepared to spend the entire week in the aquatics area.
- Mile Swim --- Open to all Scouts and Scouters. Practice sessions and physical exam will be announced at the Sunday Roundtable.

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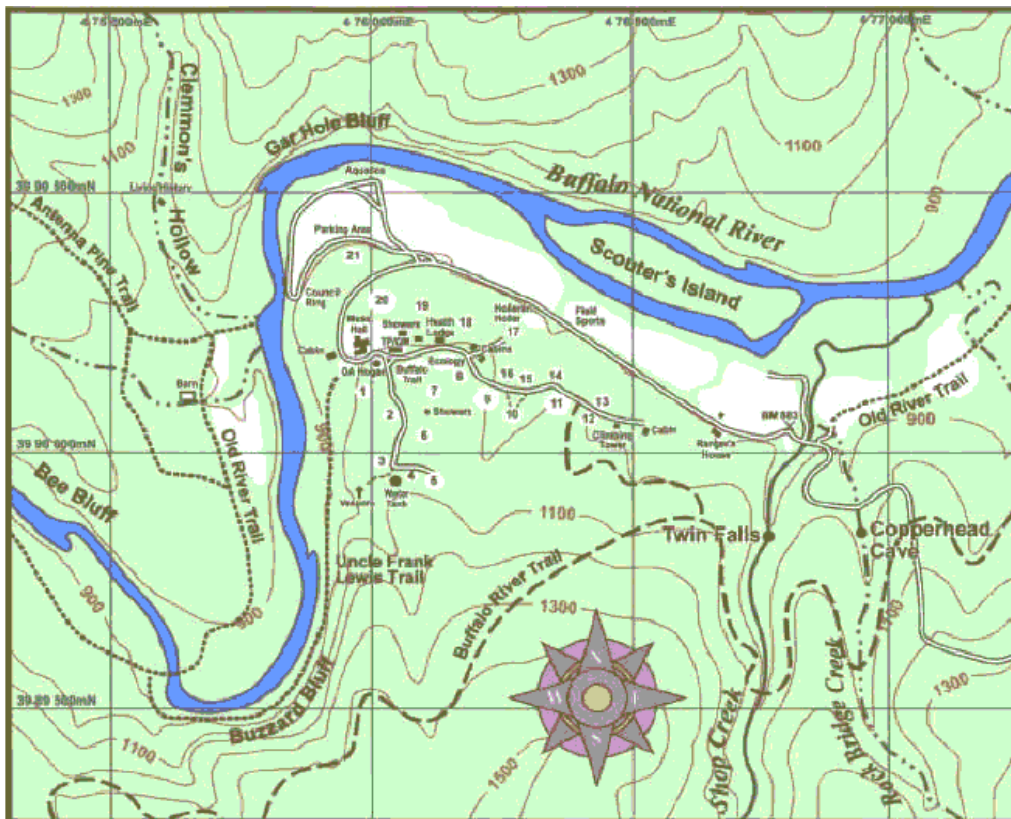
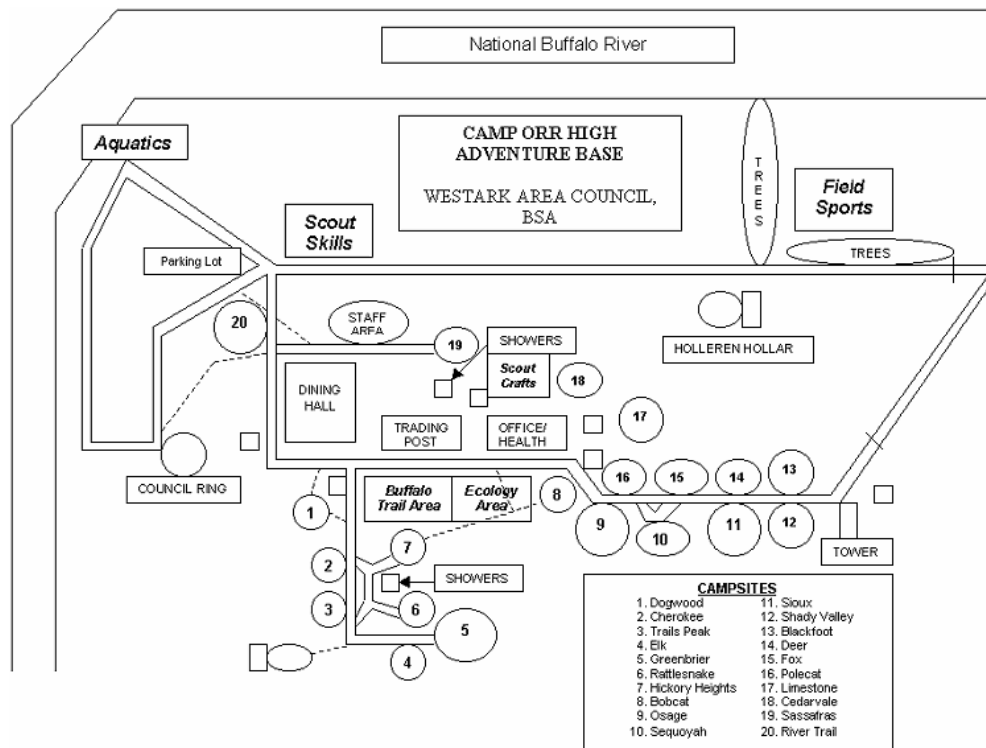
Special Events/ Activities

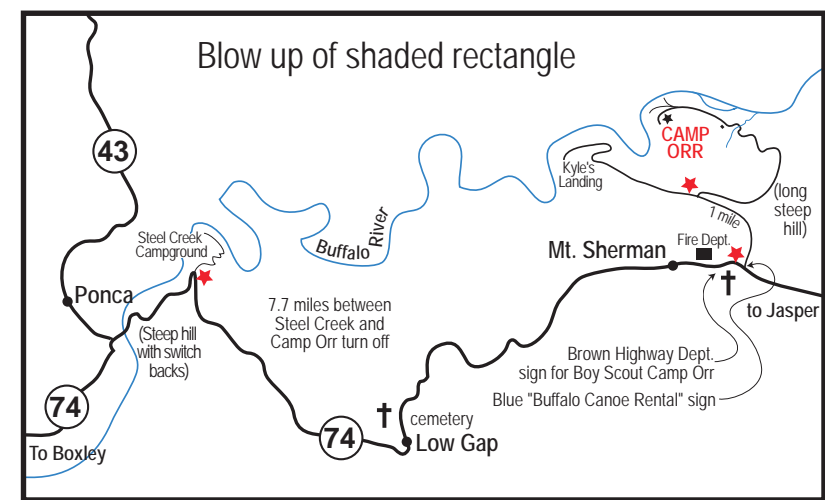
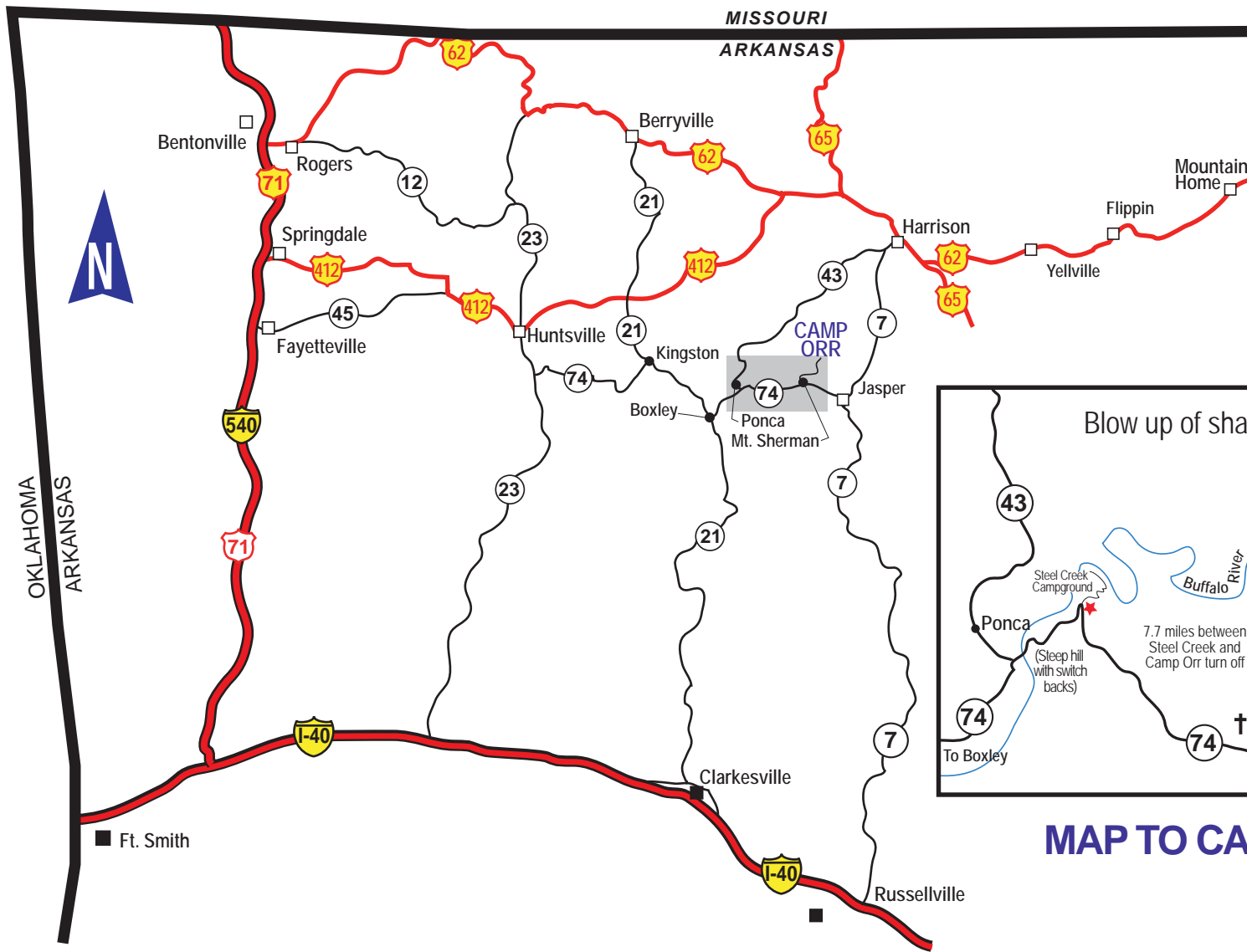
- **Sunday Night Opening Campfire --- This single event will set the pace for the whole week. There will be songs, skits, and stunts full of energy and enthusiasm.**
- **Taps/ Lights Out --- Each night the staff will play Taps at 10:00 PM and ring the camp bell twelve times. We ask all in camp to stop during this time and reflect on the day. If your Troop has a bugler that is interested in taking part have them notify the Program Director.**
- **Afternoon Free Time --- Monday – Thursday from 4:00 – 5:00 PM Scouts will have the opportunity to expand their camp horizons outside of the regular scheduled Merit Badge Classes. The waterfront, boating, and ecology zoo will be open for visitation. Staff will be arranging various tournaments in volleyball, horseshoes, washers, and even putt-putt golf. The staff will be available to assist with course work needing special attention.**
- **Monday Night Inter-troop Activities --- Camp Orr Troops and Crews spread across the country from Louisiana to Minnesota, and as you can imagine each unit brings with it it's own culture. Whether it is that secret Jambalaya recipe or a favorite campfire song from back home these traditions define the camp experience for our Scouts and heighten the spirit of brotherhood and fellowship.**
- **Hollerin Hollow --- This evening production is one of the program features that set Camp Orr apart from others. Inspired by the old TV show Hee-Haw and the Al Capp comic strip Lil' Abner, staff will don their Ozark Mountain attire and entertain in a way that only backcountry hill folk know how. Feel free to come in costume or come as you are.**
- **Dutch Oven Cook-off --- Think you've got a secret to Dutch Oven Cooking that will impress the judges? Well here is your chance to find out. Bring the ingredients from home or make ingredient requests with the Program Director; whip up something special and try out for the Camp Orr Cook-off Trophy. Judging will begin Wednesday night at 7:00 PM at the Leaders Hogan. Entries will be made as a unit. Points will be awarded for presentation, taste, and originality.**
- **Wednesday Night Vespers --- A Scout is Reverent, come worship with our staff Wednesday night at 8:00 PM up the hill at the Vespers overlook with a Scouts Own Service.**
- **OA Fellowship --- This gathering of arrowmen will take place on Thursday night at 7:00 PM. Bring your patches as there will be ample time to trade. Also, the Camp Chief will be available to ensure that your unit is ready for the Friday night callout ceremony. (A letter signed by your Lodge Chief and Lodge Advisor is necessary for your Scouts and leaders to be called out)**

- **Ice Cream Social --- Thursday night at 8:00 PM everyone will be invited to dig into some ice cream on the back porch of the dining hall.**
- **Merit Badge Completion --- Instead of the regularly scheduled courses Friday morning, the staff will be available to assist Scouts in finishing up any outstanding requirements that can be completed at camp. The Scout just needs to check in with the staff at the program area where he needs assistance.**
- **Camp Orr Inter-troop/camp competitions --- Each program area will host an event to test your troop's ability to prove themselves. The only preparation required is that of Scouting knowledge and leadership.**
- **Friday Night Closing Campfire --- This is the Troops opportunity to take the limelight and share their favorite song, stunt, or skit. Units wishing to participate will be expected to present their feature to the program director ahead of time; so catch him early to reserve your spot. Recognition will be presented for outstanding performances and other awards just for fun.**
- **Friday Night OA Callout --- As the fire dies down the Camp Orr Arrowmen will take the stage to call out the newly elected Order of the Arrow candidates. Units wishing to have candidates called out need to make arrangements with your local OA leadership ahead of time and then coordinate with our Camp Chief early in the week. All are welcome to observe.**
- **The Legend of Smokey Joe --- Each camp has its own legend that is passed on from generation to generation. Camp Orr's will be shared Friday evening after the OA callout.**



Camp Map





MAP TO CAMP ORR

Boy Scouts of America Camp Orr, Jasper, Arkansas, is located just off of Hwy 74 near Mt. Sherman, between the Ponca intersection and Jasper. The turn off is to the north and is marked as "Kyle's Landing" and BSA Camp Orr.

This is a dirt road which is three long, downhill miles. The BSA Camp Orr road is a hairpin corner off the Kyle's Landing road, to the right. At this corner, your adventure has just started. At this point, it is wise to put your vehicle in 4 wheel drive if you have it, or at least low gear, and allow your engine and gears brake the car as you descend the steep hill. If you use only the brakes, they WILL overheat. One mile from the bottom, there is a mandatory brake check area. Beyond this point, the road gets even more steep before eventually flattening out at the bottom. (FAIR WARNING: If the weather has been wet, the road can be very muddy, making it extremely difficult for cars and 2WD vehicles to traverse.)

At the bottom of the hill you will see BSA signs that will direct you to the camp area up a short hill to the left. Vehicles will be allowed to be brought into camp for purposes of unloading only. During the remainder of your event, vehicles will be parked at the bottom of the camp.

PERSONAL HEALTH AND MEDICAL RECORD FORM—Class 3

I. IDENTIFICATION Age _____ Sex _____ Date of Birth*
 Name _____
 Last name First name Initial Mo. Day Year
 Address _____
 City & State _____ Zip _____
 Health/Accident insurance _____ Policy no. _____

IN AN EMERGENCY NOTIFY:
 Name _____ Relationship _____
 Address _____ Home phone _____
 City & State _____ Business phone _____
 Personal Physician _____ Phone _____


III. PARENTAL STATEMENT
 Has it ever been necessary to restrict applicant's activities for medical reasons? No Yes Does applicant take medicine regularly or have special care? No Yes If yes, explain.

 To the best of my knowledge, the information in sections I, II, III, IV, and VI is accurate and complete. I request a licensed health-care practitioner to examine applicant, to give needed immunization, and to furnish requested information to other agencies as needed. I give my permission for full participation in BSA programs, subject to limitations noted herein. In the event of illness or accident in the course of such activity, I request that measures be instituted without delay as judgment of medical personnel dictates.
 Parent or guardian _____
 (Must sign if applicant is 18 or younger)
 Applicant's signature _____
 Date signed _____
 Updated _____ Signed _____ Parent or guardian
 Updated _____ Signed _____ Parent or guardian

IV. IMMUNIZATIONS
 If disease, put "D" and year. Last year given
 Tetanus _____
 Diphtheria _____
 Pertussis _____
 Measles _____
 Mumps _____
 Rubella _____
 Polio _____
 Chicken Pox _____

Religious preference _____

BOY SCOUTS OF AMERICA
 All Class 3 activities require a health examination within the past 12 months by a licensed health-care practitioner.* This includes youth and adult members participating in high-adventure activities, athletic competition, and world jamborees. Annually, this form is to be used by adults 40 years of age or older for all activities requiring a physical examination and applies to *all* Wood Badge participants/staff regardless of age.

II. EMERGENCY MEDICAL INFORMATION
 Has or is subject to (check and give details):
 Allergy to a medicine, food†, plant, animal, or insect toxin
 Any condition that may require special care, medication, or diet
 ADHD (Attention Deficit Hyperactive Disorder)
 Asthma Convulsions Heart trouble Contact lenses
 Diabetes† Fainting spells Bleeding disorders Dentures
 EXPLAIN _____

V. LICENSED HEALTH-CARE PRACTITIONER'S EVALUATION AND ADVICE
 Approved for participation in:
 Hiking and camping Water activities
 Competitive sports All activities
 Specify exceptions _____
 Recommendations (explain any restrictions OR limitations): _____

 Date _____
 Signed _____
 *Licensed health-care practitioner
 *Examinations conducted by licensed health-care practitioners other than physicians will be recognized for BSA purposes in those states where such practitioners may perform physical examinations within their legally prescribed scope of practice.

PLEASE TYPE OR PRINT.
 NAME _____
 UNIT _____
NOTE: Keep original form for your personal record. Make reproductions for agency use. Be sure information and signatures are legible on reproduced copies. This upper section may be reproduced and carried with you for emergency identification and care.

VI. MEDICAL HISTORY
Parent (or applicant if 18 or older): Fill in sections I, II, III, IV, and VI *before seeing a licensed health-care practitioner.* Check immunizations to be given at this time. Be sure to include any emergency information and restrictions or special care that should be observed. Especially be sure to record any injuries, illnesses, surgery, or significant changes in condition of health of applicant since last complete examination.
 • Date of most recent complete physical examination (month and year) _____ 20____
 • Are you aware of any current health problems? No Yes
 • Now under medical care or taking medicines? No Yes
 • Has there been any surgery, injury, illness, allergy, or change in health status since last complete physical examination? No Yes

Give dates and full details below for any "yes" answers.

IS THERE DISEASE OF (OR PAST OR PRESENT HISTORY OF):	No	Yes	Year	Details/Medicines
Serious illness	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Serious injury	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Deformity	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Surgery	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Skin, glands	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Ears, eyes	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Nose, sinus	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Teeth, tonsils	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Dentures	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Bridge	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Chest, lungs	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Heart	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Murmur	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Rheumatic fever	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Stomach, bowels	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Appendicitis	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Kidneys or urine	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Albumin	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Sugar	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Infection	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Bed-wetting	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Menstrual problems	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Hernia (rupture)	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Back, limbs, joints	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Sleepwalking	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Nervous condition	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____
Other (explain)	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____

Please list ALL medications taken in the 30 days prior to arrival at the Scouting activity where this form is to be used:

VII. HEALTH EXAMINATION
Licensed Health-Care Practitioner:
 The applicant will be participating in a strenuous activity that will include one or more of the following conditions: athletic competition, adventure challenge or wilderness expedition (afloat or afoot) that may include high altitude, extreme weather conditions, cold water, exposure, fatigue, and/or remote conditions where readily available medical care cannot be assured.
 • Please insist applicant furnish complete medical history (VI) before exam.
 • Review immunizations; for youth (18 or younger) tetanus and diphtheria toxoids, measles, mumps, and rubella vaccines, and trivalent oral polio vaccine are required; youths and adults must have had tetanus booster within 10 years. A measles booster is recommended at age 12.
 • After completing section VII, summarize any restrictions and/or recommendations in sections II and V, above, and sign.
 VISION: _____ HEARING: _____
 Date _____ Normal _____
 Ht. _____ Wt. _____ Glasses _____ Abnormal _____
 B.P. _____ / _____ Pulse _____ Contacts _____
 Check box if normal; circle if abnormal and give details below:
 Growth, development Teeth, tonsils Genitourinary
 Skin, glands, hair Respiratory Skeletomuscular
 Head, neck, thyroid Cardiovascular Neuropsychiatric
 Eyes, ears, nose Abdomen, hernia, rings Other (specify) _____
COMMENTS

FOR THOSE ATTENDING PHILMONT OR NATIONAL HIGH-ADVENTURE BASES:
 * The minimum age for all participants is 13 by January 1 of the year of participation, or have completed the seventh grade. No exceptions.
 † Trail food is by necessity a high-carbohydrate, high-calorie diet. It is high in wheat, milk products, sugar, corn syrup, and artificial coloring/flavoring. Dinner meals contain meat. If these food products cause a problem in your diet, you need to bring appropriate substitutions with you and so advise base personnel.
Note: Licensed health-care practitioners representing high-adventure bases reserve the right to deny access to the trails or other program activity on the basis of a medical evaluation performed at the base after arrival.

REVIEW FOR CAMP OR SPECIAL ACTIVITY

DATE	AGENCY AND ACTIVITY	BY	"OK"	PHYSICIAN RECHECK NEEDED	RESULTS OF RECHECK	INITIAL

INTERVAL RECORD

(CAMP, CAMPOREE, TOURNAMENT, TRAVEL, ETC.)

DATE, TIME, PLACE, ETC.	FINDINGS, DIAGNOSES, TREATMENT, INSTRUCTIONS, DISPOSITION, ETC.	BY:

#34412B



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Boy Scout Troop 142
Fayetteville, AR 72701
www.troop142bsa.org

PERMISSION SLIP FOR ACTIVITIES

I give _____ permission to attend **Camp Orr**
Name of Scout Event Scheduled
 with Boy Scout Troop 142, Westark Area Council.

We will depart on June 22, 2008 at approximately 11:15 AM.
Date Time

We will return on June 28, 2008 at approximately 12:30 PM.
Date Time

IN CASE OF EMERGENCY, I understand that every effort will be made to contact me (if an adult member under 40, my spouse or next of kin). In the event I cannot be reached, I hereby give my permission to the physician selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for my son (for me, if an adult).

Emergency Phone Numbers

Home: _____	Parent or Guardian	Date
Work: _____		
Cell: _____	Scoutmaster or Event Leader	Date
Other: _____		

For Troop Accounting Purposes

Amount Paid _____ Amount Owed _____
 Check # _____ Cash _____ Troop Account _____

